

```
to square :side
  repeat 4 [fd 100 rt 90]
end
```

```
to triangle
  rt 30
  fd 100
  repeat 2[rt 120 fd 100]
end
```

```
to house
  square 56
  fd 100
  triangle
end
```

```
to polygon :sides
  repeat :sides [fd 100 rt 360 / :sides]
end
```